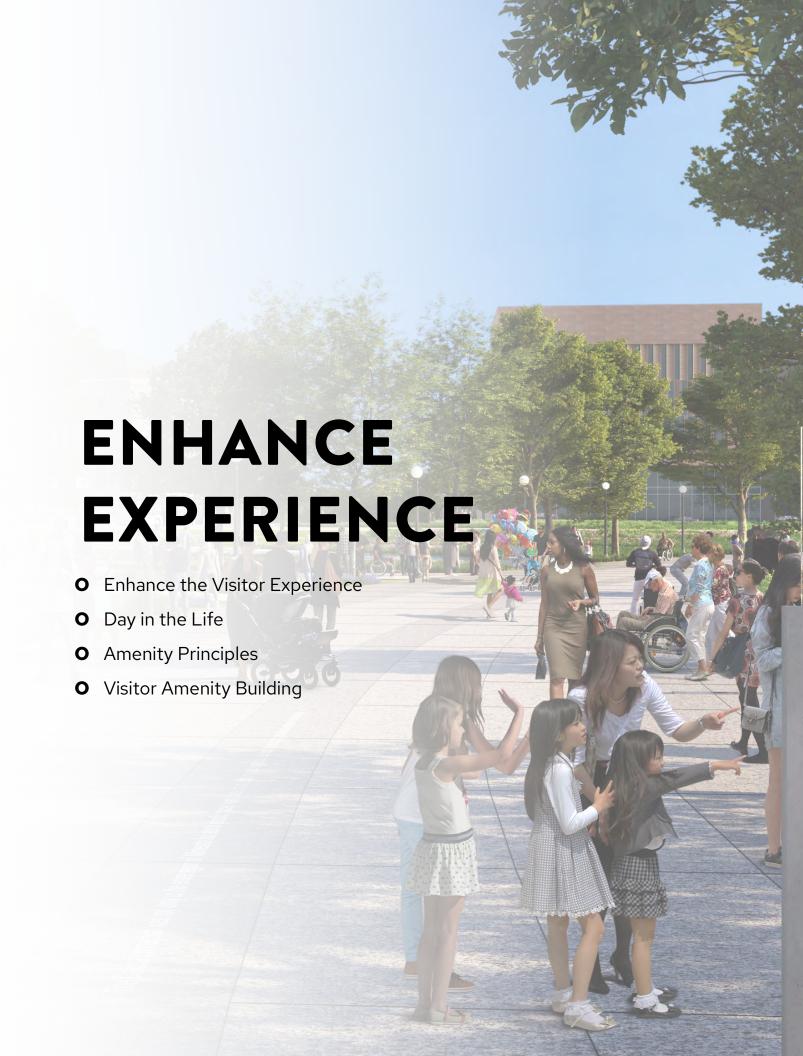
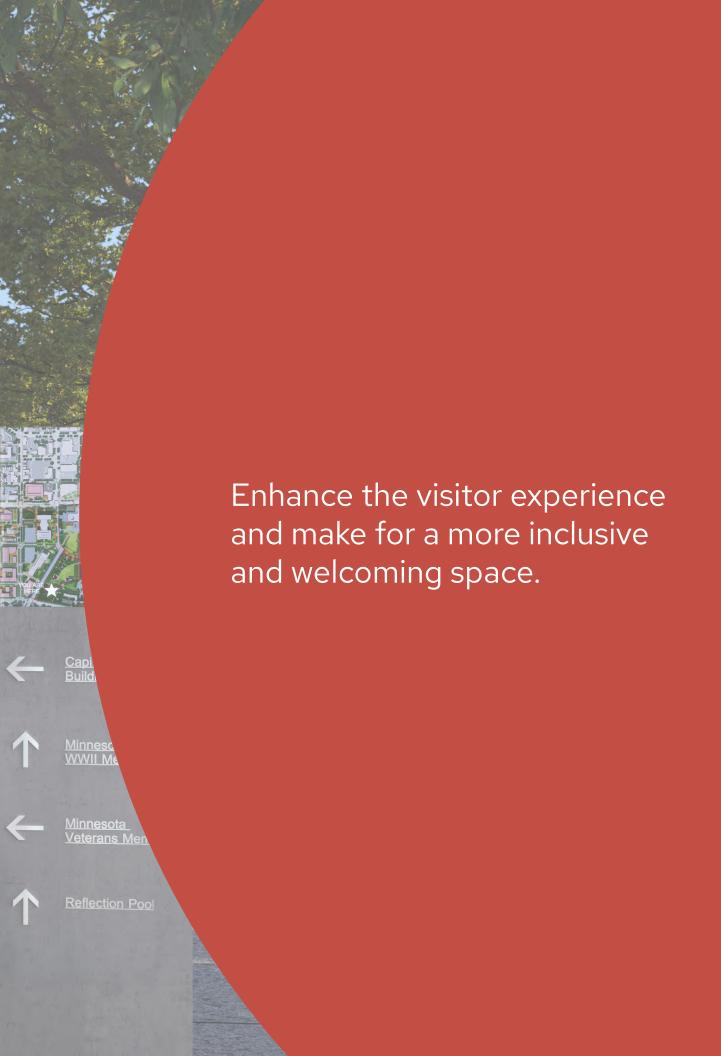


TO SHAPE THE FUTURE OF THE CAPITOL MALL





ENHANCE THE VISITOR EXPERIENCE AND MAKE FOR A MORE INCLUSIVE AND WELCOMING SPACE

This bold move includes three distinct interventions. Digital infrastructure refers to the non-physical interfaces that utilize cell phones and other devices to assist in wayfinding and/or augmented reality. The interfaces often utilize GPS and allow visitors and workers to find their way around the campus, identify empty parking spots, or even compare historic photos to what the Capitol looks like today. A strategically placed visitor amenity center with restrooms, educational materials and gallery space will give people a home base—somewhere to orient themselves and take a rest before exploring other parts of the Capitol Campus. Placing the visitor amenity building at the corner of Cedar Street and East 12th Street not only emphasizes that threshold as a primary entry point to the Capitol Campus, but also creates a midpoint break for those traveling between the Capitol Building and Downtown. Safety, security, and maintenance considerations, along with staffing, would need to be adequately addressed as part of creating public restroom facilities. Lastly, amenity quidelines include design principles for landscape treatments around the Capitol Campus that support the visitor experience. These guidelines address interventions like smart kiosks, informational signage, wayfinding maps, restroom amenities, lighting, seatings, and so on.

TAKEAWAYS

- Digital infrastructure includes features like the Cap App with GPS-enabled wayfinding and/or augmented reality.
- A visitor amenity center can provide a home base or starting point for those visiting the Capitol Campus with restrooms, educational materials, and more.
- Amenity guidelines ensure consistent landscape treatments and reinforce the Capitol Mall as a distinct and special place.



Figure 42: Capitol Mall Visitor Experience



DAY IN THE LIFE

FUTURE VISITOR PROFILES

Sightseers (tourists) to the Capitol Mall are enthralled by the rich architectural heritage of the Capitol building, museums and art installations, immersing themselves in the cultural tapestry of the region through quided tours and seasonal events.

Residents (people who live nearby) enjoy the serene ambiance of green spaces for leisurely strolls and picnics, while also benefiting from the convenience of nearby amenities for daily errands and social gatherings.

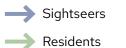
Office workers (Minnesota Capitol Area workers) appreciate the accessibility to government offices, corporate buildings, and diverse dining options, which foster a productive work environment and opportunities for networking.

Engaged citizens (people exercising their first-amendment rights) actively participate in community events, rallies, and advocacy campaigns at the Capitol Mall, leveraging its central location to voice their concerns, connect with like-minded individuals, and contribute to shaping public discourse and policy decisions.

Students (K-12+) frequenting the Capitol Mall areas find inspiration in the historical landmarks and cultural institutions, utilizing the serene surroundings for studying, group projects, and occasional recreational activities.

Refer to *Inventory + Analysis* in the Appendix for more information regarding human comfort and tree canopy.

LEGEND











Major Node (where visitors tend to gather)

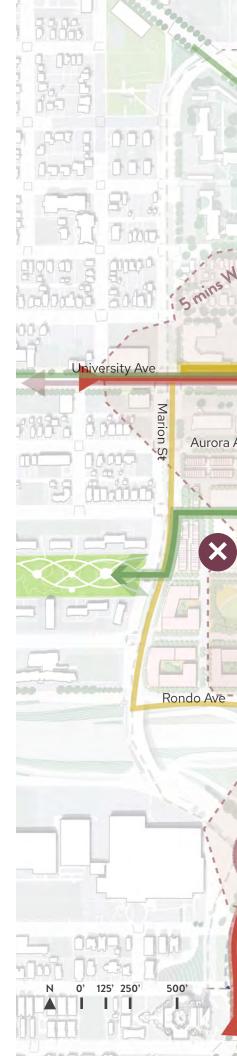


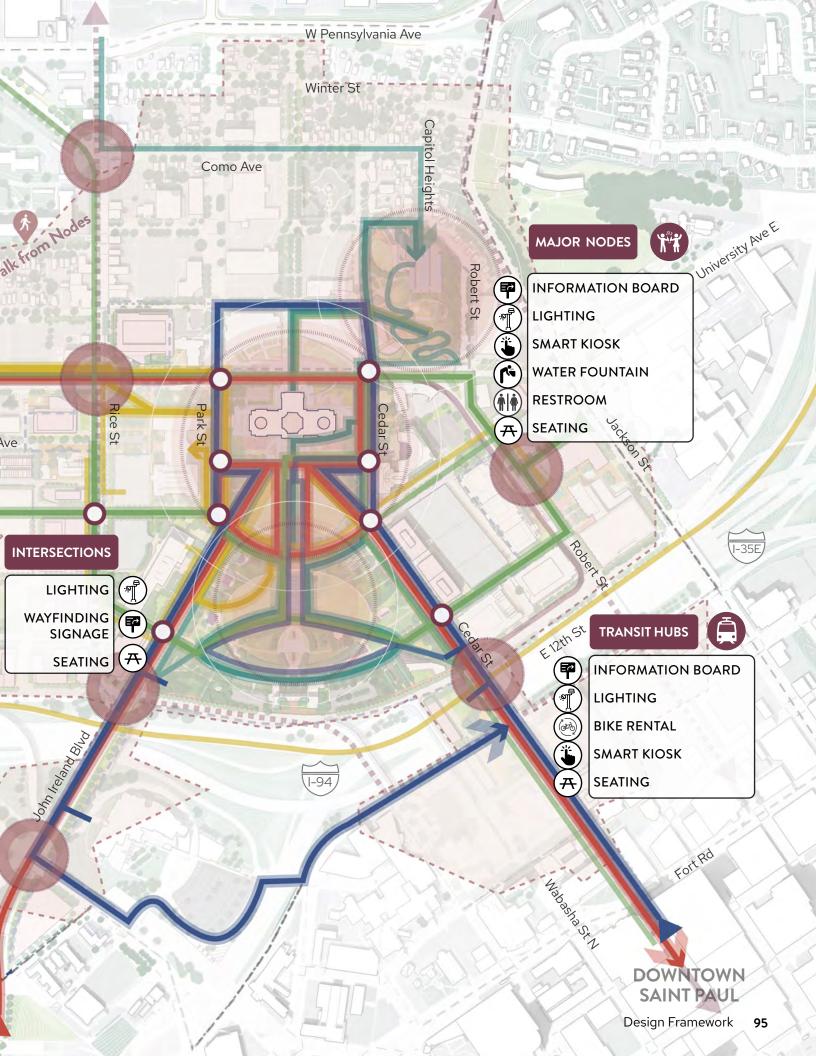
Transit Hub (where various transit modes intersect)



Intersection (prominent street crossings)

Figure 43. Day in the Life of Capitol Visitors





DAY IN THE LIFE

VISITOR ROUTES

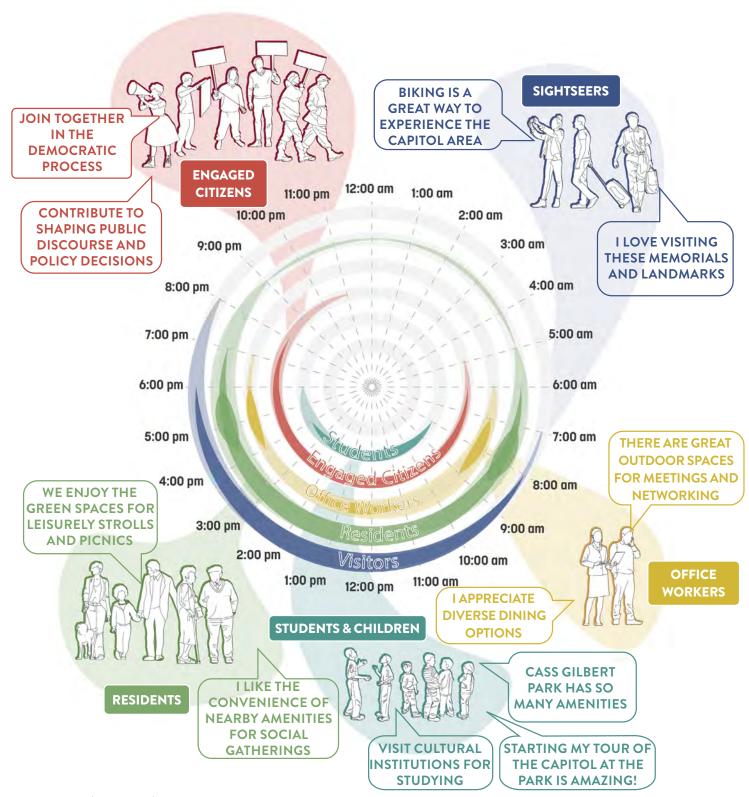
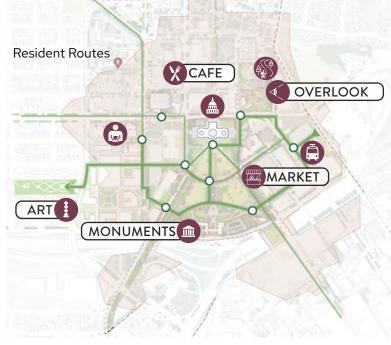
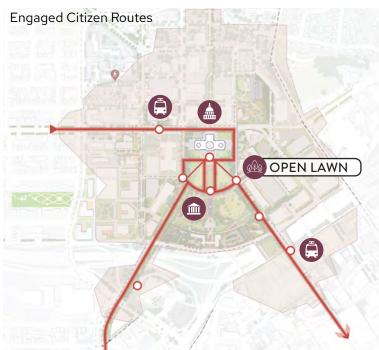


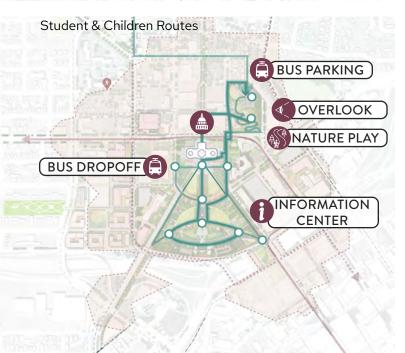
Figure 44. Daily Use Timeline











TAKEAWAYS

- Diverse visitor groups circulate within the campus, each with their distinct patterns of movement.
- Varied transit modes necessitate amenities that cater to different transportation needs.
- Apart from landmarks, programmed areas are key to attracting people.

AMENITY PRINCIPLES

SIGN AND AMENITIES LOCATION MATRIX

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PLACEMENT CRITERIA

PROGRAM



Smart kiosk

All transit hubs

Interactive real-time information for all visitors



Welcome board Information signage

In front of memorials, commemorative works, nodes and landmarks

Display history and stories of the features for visitors, residents, students, and children



Primary wayfinding map

All major pedestrian circulation intersections

Allow visitors to orient and encourage them to explore the areas and plan tours



Wayfinding signage

Any points of low visibility or areas that have multiple routes Direct ways with concise information



Micromobility facilities

All major gateways, mobility hubs and light rail stations, intermittently along bike corridors to provide comprehensive coverage (5-min bike distance between facilities)

Provide a new way to experience the Capitol Area



Restroom amenities

Cover 10-min walk area, can be included into welcome center and park amenity buildings

Essential amenities on daily bases and during events



Lighting

All roadways and pedestrian routes to provide even illumination (see Sustainable Landscape Design and

Essential amenities on daily basis and during events



Seating

Along pathways and major gathering spaces

Maintenance Standards)

Essential amenities on daily basis and during events



Weather Shelter

Cover 10-min walk area, resistant to extreme weather conditions

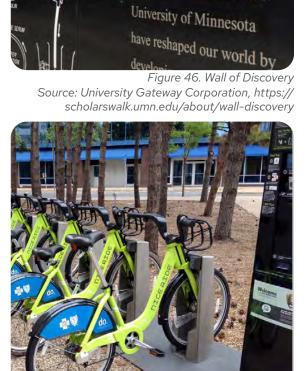
Essential amenities for events and extreme weather



Figure 45. Interactive apps Source: https://fishermenlabs.com/blog/how-snapchat-landmarkers-arechanging-the-face-of-architecture/



Figure 48. Wayfinding signage Source: https://rsmdesign.com/



Discover

The greatest minds look beyon

what is to what could be.

Since 1851, scholars at the

Figure 49. Bikeshare station with information board Source: https://www.archdaily.com/369870/the-bike-sharing-takeover?ad_medium=gallery



Figure 47. Smart kiosk
Source: https://www.baekdal.com/
trends/eyestop-bus-shelter/



Figure 50. Weather shelter Source: https://www.nytimes. com/2012/05/09/arts/design/a-new-visitorcenter-at-brooklyn-botanic-garden.html



Figure 51. Light poles Source: Damon Farber



Figure 52. Seating Source: https://www.yter.es/mobiliariourbano/bancos-urbanos/bancolabyrinth/

